

Nidhi Jallepally

FX Artist | CG Generalist

nidhijallepally@gmail.com | (925) 683-4473 | www.linkedin.com/in/nidhi-jallepally | nidhijallepally.com

EDUCATION

Savannah College of Art and Design
BFA in Visual Effects

September 2022 - May 2026 | Savannah, GA

EXPERIENCE

Autodesk - Autodesk Design and Make Ambassador

January 2025 - November 2025 | Remote

- Attended presentations with speakers from the Media and Entertainment, Engineering, and Architecture industries
- Assisted with Autodesk events at SCAD, including industry speaker presentations and student networking sessions

Sandbox VR - Guest Experience Guide

June 2024 - September 2024 | San Ramon, CA

- Assisted guests with motion capture trackers, headsets, and gear
- Helped create bookings and supervised VR game rooms

Safari Kid - Tutor

August 2022 - September 2022 | Pleasanton, CA

- Tutored elementary school students in English, math, and science
- Planned sessions and individually worked with small groups of students

PROJECTS

SCAD x Harbor x ETC - FX Artist

January 2026 - March 2026 | Savannah, GA

- Weekly presentations with Harbor Picture Company and Electric Theatre Collective mentors
- Collaborated with a team of 5 over 10 weeks to create a mock commercial

SCAD Capstone Film “Stone Lions Don’t Roar” - Effects Lead

June 2025 - Present | Savannah, GA

- Explored stylized effects with fire, water, and foliage, to match the painterly style of the film
- Created guides and breakdowns to maintain a consistent style with various effects and multiple artists
- Helped set up and maintain the organization of a USD pipeline in Houdini

SCAD Pro x Electronic Arts - Student Researcher

October 2025 | Savannah, GA

- Two-week collaborative project to explore a proposal given by Electronic Arts
- Researched solutions involving AI tools to speed up aspects of production, including concept art, look development, and modeling, with the emphasis on maintaining artist involvement in the process

SCAD Animation Studios Film “Ink Washed” - Effects Artist/ Modeler *September 2024 - May 2025 | Savannah, GA*

- Year-long collaborative animated film
- Responsible for destruction effects, crowd simulations, and prop modeling
- Collaborated with a remote team at SCAD’s Atlanta campus

VOLUNTEER EXPERIENCE

SIGGRAPH 2025 - Student Volunteer

August 2025 | Vancouver, BC

- Assisted with the conference by monitoring passes, directing guests, and providing help to speakers and exhibitors
- Gained exposure to cutting-edge technology and gained insight from industry professionals

SOFTWARE

Houdini, Maya, Nuke, Substance Painter, Unreal Engine, Python, VEX, Linux, Windows