

Nidhi Jallepally

FX/CG Generalist

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EDUCATION

Savannah College of Art and Design
BFA in Visual Effects

*Savannah, GA
September 2022 - June 2026*

PROFESSIONAL EXPERIENCE

Autodesk - Autodesk Design and Make Ambassador

June 2022 - September 2024 | San Ramon, CA

- Program for students to sharpen soft skills by creating industry connections and hosting school events
- Attended presentations with speakers from the Media and Entertainment, Engineering, and Architecture industries
- Assisted with Autodesk events at SCAD, including industry speaker presentations and student networking sessions

Sandbox VR - Guest Experience Guide

June 2024 - September 2024 | San Ramon, CA

- Assisted guests with motion capture trackers, headsets, and gear
- Communicated rules to customers and supervised VR sessions
- Customer Service

Safari Kid - Tutor

August 2022 - September 2021 | Pleasanton, CA

- Tutored students in English, math, and science
- Individually led small groups of students from kindergarten through 3rd grade
- Dealt with conflicts between students

PROJECT EXPERIENCE

SCAD Senior Capstone “Stone Lions Don’t Roar” - FX Lead

June 2025 - Present | Savannah, GA

- Created stylized effects with fire, water, foliage, and cloth
- Worked with a USD pipeline in Houdini and Maya

SCAD Pro x Electronic Arts

October 2025 | Savannah, GA

- A two-week collaborative project to explore the proposal given by the clients
- Explored the uses of AI in speeding up aspects of production, including concept art, look development, and modeling, with the emphasis on maintaining artist involvement in the process

SCAD Animation Studios, “Inkwashed” - FX Artist/Modeler

September 2024 - May 2025 | Savannah, GA

- Collaboration with a group of selected students on a year-long animated film
- Responsible for RBD destruction, crowd simulation, and modeling
- Collaboration with a remote team at the second SCAD Campus in Atlanta, GA

SCAD Sports Desk - 3D Lead

December 2024 - May 2025 | Savannah, GA

- Collaboration with a team of 3D motion design artists to create bumpers for a student Sports Desk show
- Provided weekly feedback and support to the team of 3D artists
- Communication with the art director, film crew, and producer to create a productive and efficient work environment

TECHNICAL SKILLS

Houdini, Maya, Nuke, After Effects, Karma, Arnold, USD, Substance Painter, Photoshop, Premiere Pro, Davinci Resolve, Python, VEX, Linux, Windows

PROFESSIONAL SKILLS

Communication, Teamwork, Adaptability, Leadership, Creative Problem Solving, Time Management, Customer Service